

Crazy Frog Racer 2



Featuring
the Annoying
Thing™





Crazy Frog Racer 2 © 2006 Turtle Games.
The Annoying Thing™ and © 2006 Erik W - Kaktus Film. Crazy Frog™
© 2006 Jamster / Jamba. © 2006 Drone Characters - Kaktus Film. Developed by Neko Entertainment.

CONFIGURATION PROGRAM

LANGUAGE

Select English, French, German, Italian or Spanish.

VIDEO MODE

Select from 800 x 600 to higher resolutions (screen area).

PLAYER 1 and PLAYER 2 CONTROLS

Select from Keyboard or Joystick/Paddle devices.

CONTROLS

Configure game controls through a list or by first clicking on the control button and then pressing any button on the device (either keyboard or joystick/paddle).

RESET TO DEFAULT

Reset to default controls and input devices

INSTALL / PLAY

Launch installation program/Play game.

EXIT

Leave configuration program without saving changes.

GAMMA CORRECTION

Adjust gamma correction, use the directional buttons to adjust the gamma correction.

Jack



The Annoying Thing

Ellie



Boss Drone

Michel



Bobo

Sub Drone



The Holliday Thing



Flash



Grim

The Annoying Drone



Drone



MAIN MENU

ONE PLAYER

Select this mode to confront competitors in championship, single race or pursuit modes! You can also try to beat records in the time trials. Don't forget to try out the 2 incredible mini-games: Crazy Dance and Crazy Pinball.

TWO PLAYER

Select this mode to go head to head with up to two players in championship and single race. But if you really want to compete, battle mode is for you!

RECORDS

View the high scores of your best performances in single-player!

OPTIONS

Adjust the various game settings, such as Sound, Display and Language.

VIDEO-BOX

Select this option to watch the Crazy Frog music videos: Axel, F and Popcorn.

LOAD DATA

Load data previously saved.

PLAYING MODES

CHAMPIONSHIP

Confront your competitors or friends in 4 championships comprised of 3 different circuits, either in Single player or Multiplayer.

At the end of each race, participants receive a number of points based on the order in which they finish. The driver with the most points at the end of the championship is the winner!

In Single player mode only:

Your best scores are automatically saved.

SINGLE RACE

You can choose from 12 different courses to challenge your competitors or friends in frantic races! This mode is available in both Single player and Multiplayer!

CHASE RACE

Right from the start, the player is pursued by Drones. The player must survive as long as possible on the circuit before his energy gauge runs out. Chase race ends when the energy bar is completely depleted.

TIME TRIALS

In Single player mode only. It allows you to test your talents in driving alone. No opponents and no bonuses. Time is your only enemy! Try to beat the records on all of the game circuits!

Your best scores are automatically saved.

BATTLE

In this mode, which is for Multiplayer only, confront your friends in arenas. The rules are simple: the last one alive on the track wins! Each player starts with three lives. Bonuses are dispersed throughout each arena, enabling you to set traps for your opponents or to attack them. You have 4 arenas in which to demonstrate who is the best and most skillful!

BONUSES

Bonuses are available and can be used in all playing modes except time trials (single player only). Bonuses will give you a serious advantage during your games.



Armour Coin

These bonuses will repair your armour. They reappear during the race.



Power Up Coin

This bonus will give you one power up for you to use at the most appropriate moment.



Full Armour Bonus

This bonus will restore some of you armour points.

POWER UP DEFENSE



Drones

The Drones spin around your vehicle and will protect you against you opponent's physical attacks. The best tactic is to get in close to another player and ram into them.



Shield

The Shield will protect you for a short while. You can use it for example when your about to win, this will definitely settle the odds in your advantage.



Boost

The Boost will help you get out of problems and take a serious positional advantage. You can only use it once.

POWER UP WEAPONS



Spike Trap

It remains active throughout the race and disappears when someone touches it. To be touched, a vehicle must pass near it.



Split Sphere

The two halves of the sphere split several yards apart and form a magnetic field that cuts across part of the track. It remains active throughout the race and disappears when a player touches it. To be touched, a vehicle must pass between the two demi-spheres.



Missiles

This is a set of 3 simple and efficient missiles. The missiles only shoot forward, so make sure you got good aim or you will waste them.



Blade Trap

It has two horizontal slots where two blades come out and swirl around. It remains active throughout the race and disappears when a player touches it. To activate the trap, a vehicle must pass over it.



Toxic Cloud

This weapon drops a toxic cloud. It remains active throughout the race and disappears when a player passes inside it. To activate the trap, a vehicle must pass over it.



Magnet

This weapon is based on a metallic plate that will slow down your opponent if they pass toward it. It remains active throughout the race and will disappear when a player activates it.



Mortar

It is launched in a bell-shaped trajectory and can only hit a target at least 10 yards ahead and up to a distance of 30 yards. The projectile automatically targets the opponent, if he is inside the target zone.



Flash Light

It is a powerful light that will blind the opponent just behind you for a short while. It works only once so you should try to use it when it is the best moment.

MINI-GAMES

Try these two mini-games and beat the high scores!



Crazy Dance

Choose the music and difficulty level with the left and right button.

Press the correct button at the right time and try to beat the high score.

Don't miss a button and try racking up incredible combos.



Crazy Pinball

Bounce into the drones to get some extra boost.

SAVE

This occurs only in single player mode during Championship, single race, pursuit race and time trial modes, as well as following any changes to the playing options.



CREDITS

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Also available

Crazy Frog "More Crazy Hits" - the album (CD + bonus DVD)





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- Tells you about your Graphics Drivers and offers you the latest ones
- Offers you demos, movies and other great files
- No need to manually search for patches
- No Queues for downloads, instant delivery from our own servers
- Resumable Downloads, use a modem? We can help!
- Alerts straight to your PC as new patches hit
- Manage all of your top games via GameShadow

WHAT IT WON'T DO...

- Snoop your PC.
- Introduce any SpyWare.
- Scan anywhere on your disk except where you tell us to!
- Transfer any of your game data to our servers unless you opt-in to our alerting service. 80% of people do, and it's free!



GameShadow tells you what you need and lets you download patches immediately. No fuss, pain free, and speedy updates delivered to you. Maximising playing time, minimising searching and patching time.

SUPPORT FOR GAMESHADOW

You can interact with other GameShadow users, get support and tips and tricks from the GameShadow website www.gameshadow.com

E-mail Technical Support: support@gameshadow.com

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Technical Support

Should you have an issue with you game, please visit the Turtle Games Online Support Centre (<http://www.turtle-games.com>). Here you will find frequently asked questions on the most common topics associated with your product.

The Online Support Centre will provide additional contact information should your question not be answered via the knowledge database.

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KONFIGURATIONSPROGRAMM

SPRACHE

Wähle 'English' (Englisch), 'Français' (Französisch), 'Deutsch', 'Italiano' (Italienisch) oder 'Español' (Spanisch).

GRAFIKMODUS

Wähle 800 x 600 oder eine höhere Auflösung.

STEUERUNG SPIELER 1 und STEUERUNG SPIELER 2

Wähle zwischen der Tastatur und einem Joystick/Gamepad.

STEUERUNG

Konfiguriere die Spielsteuerung über eine Liste oder indem du zuerst auf die Steuerungsoption klickst und dann die gewünschte Steuerung am Gerät (Tastatur oder Joystick/Paddle) drückst.

AUF STANDARD ZURÜCKSETZEN

Stellt die Standardsteuerung und -eingabegeräte wieder her.

INSTALLIEREN/SPIELEN

Startet das Installationsprogramm bzw. das Spiel.

VERLASSEN

Beendet das Konfigurationsprogramm, ohne die Änderungen zu speichern.

GAMMA-KORREKTUR

Pass die Helligkeit des Spiels mit Hilfe der Pfeiltasten an.

Jack



The Annoying Thing

Ellie



Boss Drone

Michel



Bobo

Sub Drone



The Holliday Thing



Flash



Grim

The Annoying Drone



Drone

HAUPTMENÜ

EINSPIELER-MODUS

Wähle diesen Modus, wenn du in der Meisterschaft, im Einzelrennen oder in der Verfolgungsjagd gegen deine Rivalen antreten willst! Du kannst dich auch für das Zeitfahren entscheiden und Rekorde brechen. Lass dir aber vor allem bloß nicht die zwei unglaublichen Mini-Spiele Tanzfrosch und Frosch-Flipper entgehen.

MEHRFACHSPIELER-MODUS

Wähle diesen Modus, um direkt in der Meisterschaft oder im Einzelrennen gegen einen Mitspieler anzutreten. Wenn du aber eine richtige Herausforderung willst, dann ist die Schlacht mehr dein Ding!

REKORDE

Sieh dir die Highscores deiner Bestleistungen im Einzspieler-Modus an!

OPTIONEN

Hier kannst du diverse Spieleinstellungen wie die Bildposition und die Sprache anpassen.

VIDEOFENSTER

Wähle diese Option, um dir die Crazy Frog-Musikvideos Axel. F und Popcorn anzusehen.

DATEN LADEN

Lade Daten, die du zuvor gespeichert hast.

SPIELMODI

MEISTERSCHAFT

Tritt in 4 Meisterschaften auf 3 verschiedenen Strecken im Ein- oder Mehrfachspieler-Modus an. Am Ende jedes Rennens erhalten die Teilnehmer entsprechend der Reihenfolge, in der sie durchs Ziel gehen, Punkte. Wer am Ende der Meisterschaft die meisten Punkte hat, ist der Sieger!

Nur im Einspieler-Modus:

Deine besten Punktzahlen werden automatisch gespeichert.

EINZELRENNEN

Wähle eine von 12 verschiedenen Strecken und fordere deine Rivalen oder deine Freunde zu wilden Rennen heraus! Diesen Modus gibt es für einen oder für mehrere Spieler!

VERFOLGUNGSJAGD

Der Spieler wird von Anfang an von Drohnen verfolgt und muss so lange wie möglich auf der Strecke durchhalten, bis er keine Energie mehr hat. Die Verfolgungsjagd endet, wenn die Energieleiste leer ist.

ZEITFAHREN

Nur im Einspieler-Modus spielbar. Hier kannst du dein Können auf die Probe stellen, denn du bist allein auf der Strecke - ohne Gegner und ohne Boni. Die Zeit ist jetzt dein einziger Rivale! Versuch, die Rekorde auf allen Rennstrecken des Spiels zu schlagen!

Deine besten Zeiten werden automatisch gespeichert.

SCHLACHT

Dieser Modus kann nur mit mehreren gespielt werden. Tritt in den Arenen gegen deine Freunde an. Die Regeln sind ganz einfach: Wer zuletzt noch auf der Strecke ist, hat gewonnen! Jeder Spieler beginnt mit drei Leben und in der Arena liegen Boni verteilt, mit denen du deinen Gegnern Fallen stellen oder sie angreifen kannst. In 4 Arenen könnt ihr euch messen und herausfinden, wer der Beste und Talentierteste ist!

BONI

Boni sind in allen Spielmodi außer Zeitfahren verfügbar (nur Einzspieler-Modus) und können eingesetzt werden, um dir im Spiel einen entscheidenden Vorteil zu verschaffen.



Panzermünze

Diese Boni reparieren deine Panzerung. Sie tauchen während des Rennens wieder auf.



Powerup-Münze

Mit diesem Bonus bekommst du ein Powerup, das du einsetzen kannst, wenn der Moment günstig ist.



Voller Panzerungsbonus

Dieser Bonus stellt einen Teil deiner Panzerung wieder her.

ABWEHR-POWERUPS



Drohnen

Drohnen kreisen um dein Fahrzeug herum und schützen dich gegen physische Angriffe deiner Gegner. Du solltest es auf diese Art des Nahkampfes absehen und direkt in deine Gegner rasen.



Schild

Der Schild bietet dir eine Zeit lang Schutz. Du kannst ihn zum Beispiel dann einsetzen, wenn du kurz vor dem Sieg stehst, um das Rennen endgültig für dich zu entscheiden.



Boost

Der Boost rettet dich aus brenzlichen Lagen und verschafft dir eine bessere Position. Du kannst ihn aber nur einmal einsetzen.

WAFFEN-POWERUPS



Stachelfalle

Die Falle bleibt für die ganze Dauer des Rennens aktiv und verschwindet erst dann, wenn sie jemand berührt. Dazu muss ein Fahrzeug nah genug an sie heran kommen.



Spaltkugel

Die zwei Kugelhälften werden voneinander gespalten und bilden in einem gewissen Abstand voneinander ein Magnetfeld, das einen Teil der Strecke versperrt. Das Feld bleibt für die Dauer des Rennens aktiv und verschwindet erst dann, wenn es jemand berührt. Dazu muss ein Fahrzeug zwischen den beiden Halbkugeln durchfahren.



Raketen

3 einfache und doch wirkungsvolle Raketen. Sie schießen nur geradeaus, du musst also gut zielen, um sie nicht zu verschwenden.



Klingenfalle

Aus ihren beiden horizontalen Schlitzen schießen Klingen hervor und wirbeln durch die Gegend. Die Falle bleibt für die ganze Dauer des Rennens aktiv und verschwindet erst dann, wenn sie jemand berührt. Dazu muss ein Fahrzeug nah genug an sie heran kommen.



Giftwolke

Diese Waffe stößt eine giftige Wolke ab, die für die ganze Dauer des Rennens aktiv bleibt und erst dann verschwindet, wenn ein Fahrer durch sie hindurchfährt. Dazu muss ein Fahrzeug nah genug an sie heran kommen.



Magnet

Bei dieser Waffe handelt es sich um eine Metallplatte, die deinen Gegner abbremst, wenn er ihr zu nah kommt. Die Waffe bleibt für die ganze Dauer des Rennens aktiv und verschwindet erst dann, wenn sie jemand aktiviert.



Mörser

Seine Flugbahn ist glockenförmig und er kann nur Ziele treffen, die zwischen 10 und 30 Meter weit entfernt liegen. Wenn sich ein Gegner in der Zielzone befindet, visiert ihn das Geschoss automatisch an.



Blitz

Dieses grelle Licht blendet den Gegner direkt hinter dir eine kurze Zeit lang. Es funktioniert nur einmal, du solltest also zusehen, dass du den richtigen Moment erwischst.

MINI-SPIELE

Versuch dich an diesen beiden Mini-Spielen und stell einen neuen Highscore auf!



Tanzfrosch

Wähle mit den Pfeilen nach links und rechts die Musik und den Schwierigkeitsgrad. Drück im richtigen Moment die richtige Taste und versuch, den Highscore zu knacken.

Wenn du keine Taste verpasst, kannst du unglaubliche Combos an den Tag legen.



Frosch-Flipper

Stürz dich in die Drohnen und verschaff dir einen zusätzlichen Boost.

SPEICHERN

Das Spiel wird nur im Einzspieler-Modus bei der Meisterschaft, im Einzelrennen, bei Verfolgungsjagden und beim Zeitfahren gespeichert oder wenn du die Spieleinstellungen verändert hast.



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Ebenfalls erhältlich

Crazy Frog "More Crazy Hits" - das Album (CD + Bonus-DVD)





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- Introduce any SpyWare.
- Scan anywhere on your disk except where you tell us to!
- Transfer any of your game data to our servers unless you opt-in to our alerting service. 80% of people do, and it's free!



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E-mail Technical Support: support@gameshadow.com

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Technischer Kundendienst

Falls Probleme mit dem Spiel auftreten, besuche bitte das Support Centre von Turtle Games Online (<http://www.turtle-games.com>). Dort findest du häufig gestellte Fragen zu den üblichsten Themen in Bezug auf dein Produkt. Das Online Support Centre stellt dir auch zusätzliche Kontaktdaten zur Verfügung, falls deine Frage nicht bereits in der Wissensdatenbank erfasst und beantwortet wurden.

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PROGRAMME DE CONFIGURATION

LANGUE

Vous avez le choix entre l'anglais, le français, l'allemand, l'italien et l'espagnol.

MODE VIDÉO

Choisissez une résolution de 800 x 600 ou supérieure (taille de l'écran).

COMMANDES DES JOUEURS 1 ET 2

Choisissez entre Clavier et Joystick/Paddle.

CONTRÔLES

Configurez les commandes à partir de la liste, ou cliquez sur la commande à modifier et appuyez sur la touche du clavier/le bouton du joystick ou du paddle à utiliser.

REMISE À DÉFAUT

Réinitialise les commandes et les périphériques d'entrée.

INSTALLER/JOUER

Lancer le programme d'installation/le jeu.

QUITTER

Quitter le programme de configuration sans enregistrer vos modifications.

GAMMA CORRECTION

Pour ajuster la correction gamma, utilisez les flèches.

Jack



The Annoying Thing

Ellie



Boss Drone

Michel



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The Holliday Thing



Flash



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MENU PRINCIPAL

MODE UN JOUEUR

Ce mode vous permet de vous mesurer à d'autres adversaires dans un championnat, une course simple ou une poursuite.

Vous pouvez également essayer de battre des records dans le mode Contre la montre. N'oubliez pas d'essayer les deux étonnants mini-jeux Grenouille dansante et Flipper-grenouille.

MODE DEUX JOUEURS

Ce mode vous permet d'affronter un autre adversaire dans une course de championnat ou une course simple. Si vous recherchez vraiment l'affrontement, lancez le mode Bataille !

RECORDS

Consultez vos meilleurs scores du Mode un joueur !

OPTIONS

Permet de modifier certains paramètres de jeu comme le son, l'affichage et la langue.

FENÊTRE VIDÉO

Cette option vous permet de visionner les clips vidéo de Crazy Frog suivants : Axel F et Popcorn.

CHARGER LES DONNÉES

Permet de charger des données préalablement sauvegardées.

MODES DE JEU

CHAMPIONNAT

Affrontez vos adversaires ou vos amis dans 4 championnats se déroulant sur 3 circuits différents, en Mode un joueur ou Mode deux joueurs.

À la fin de chaque course, les participants reçoivent un nombre de points basé sur leur classement. Le pilote qui a marqué le plus de points à la fin du championnat est déclaré vainqueur !

En Mode un joueur uniquement :

Vos meilleurs scores sont automatiquement sauvegardés.

COURSE SIMPLE

Choisissez parmi 12 parcours différents et affrontez vos adversaires ou vos amis dans des courses effrénées, en Mode un joueur ou en Mode deux joueurs !

POURSUITE

Dès le départ de la course, le joueur est poursuivi par des Drones. Il doit survivre le plus longtemps possible et surveiller sa jauge d'énergie. Quand cette dernière est vide, la course prend fin.

CONTRE LA MONTRE

Disponible en Mode un joueur uniquement, cette course vous permet de tester vos talents de pilote sans adversaire et sans bonus. Le temps devient votre seul ennemi ! Essayez de battre les records de tous les circuits du jeu !

Vos meilleurs scores sont automatiquement sauvegardés.

BATAILLE

Dans ce mode, qui se joue en multijoueur uniquement, vous affrontez vos amis dans des arènes. La règle est simple : le dernier pilote vivant l'emporte ! Chaque joueur commence avec trois vies. De nombreux bonus, disséminés dans chacune des arènes, vous permettent de tendre des pièges à vos adversaires ou de les attaquer. Vous disposez de 4 arènes différentes pour montrer vos talents !

BONUS

Des bonus sont disponibles dans tous les modes de jeu sauf le Contre la montre (Mode un joueur uniquement). Ils peuvent vous permettre de prendre l'avantage au cours d'une partie.



Pièce blindage

Ce bonus répare votre blindage. Il apparaîtra à plusieurs reprises au cours d'une partie.



Pièce bonus

Cette pièce vous octroie un bonus. Utilisez-le au moment opportun.



Bonus blindage

Ce bonus vous permet de récupérer des points de blindage.

BONUS DE DÉFENSE



Drones

Les Drones tournent autour de votre véhicule et vous protègent contre les attaques de l'adversaire. Vous êtes vivement encouragé à les utiliser en cas de combat rapproché et à vous ruer sur vos ennemis.



Bouclier

Le bouclier vous protège pendant une courte durée. Utilisez-le pour prendre un avantage définitif, notamment quand vous êtes sur le point de l'emporter.



Boost

Ce bonus vous permet de vous sortir de situations délicates et d'améliorer votre position dans la course. Vous ne pouvez l'utiliser qu'une seule fois.

ARMES



Piège à pointes

Il reste actif pendant toute la durée de la course et disparaît dès qu'un participant le déclenche en passant à proximité.



Demi-sphères

Les deux parties de cette sphère se séparent et un champ magnétique se forme entre elles. Cette arme reste active pendant toute la durée de la course et disparaît dès qu'un participant la déclenche en passant entre les deux demi-sphères.



Missiles

Il s'agit d'une volée de 3 missiles, simples à utiliser et très efficaces. Vous ne pouvez les tirer que vers l'avant. Visez bien ou ils ne vous seront d'aucune utilité.



Lames

Des lames sortent des deux emplacements horizontaux de ce piège et se mettent à tourner. Cette arme reste active pendant toute la durée de la course et disparaît dès qu'un participant la déclenche en passant à proximité.



Nuage toxique

Cette arme dégage un nuage toxique qui reste actif pendant toute la course et disparaît dès qu'un participant la déclenche en passant à proximité.



Aimant

Cette arme est constituée d'une plaque métallique qui ralentit votre adversaire lorsqu'il passe dessus. Elle reste active pendant toute la course et disparaît dès qu'un participant la déclenche.



Mortier

Ce projectile à la trajectoire incurvée ne peut atteindre que les cibles placées devant vous et distantes de 10 à 30 mètres. Les véhicules qui se trouvent dans la zone d'action sont automatiquement pris pour cible.



Éclair lumineux

Cet éclair très puissant aveugle l'adversaire qui se trouve derrière vous pendant un court laps de temps. Choisissez le moment le plus opportun, car vous ne pourrez l'utiliser qu'une seule fois.

MINI-JEUX

Essayez ces deux mini-jeux et battez les meilleurs scores !



Grenouille dansante

Choisissez la musique et le niveau de difficulté avec les boutons gauche et droite.

Appuyez sur la bonne touche au bon moment et essayez de battre le meilleur score. Essayez de ne manquer aucune touche et réalisez des combos incroyables.



Flipper-grenouille

Rebondissez sur les Drones et gagnez de la vitesse.

SAUVEGARDE

La partie est automatiquement sauvegardée dans les modes Championnat, Course simple, Poursuite et Contre la montre pour un joueur. Une sauvegarde est également effectuée après chaque modification des options de jeu.



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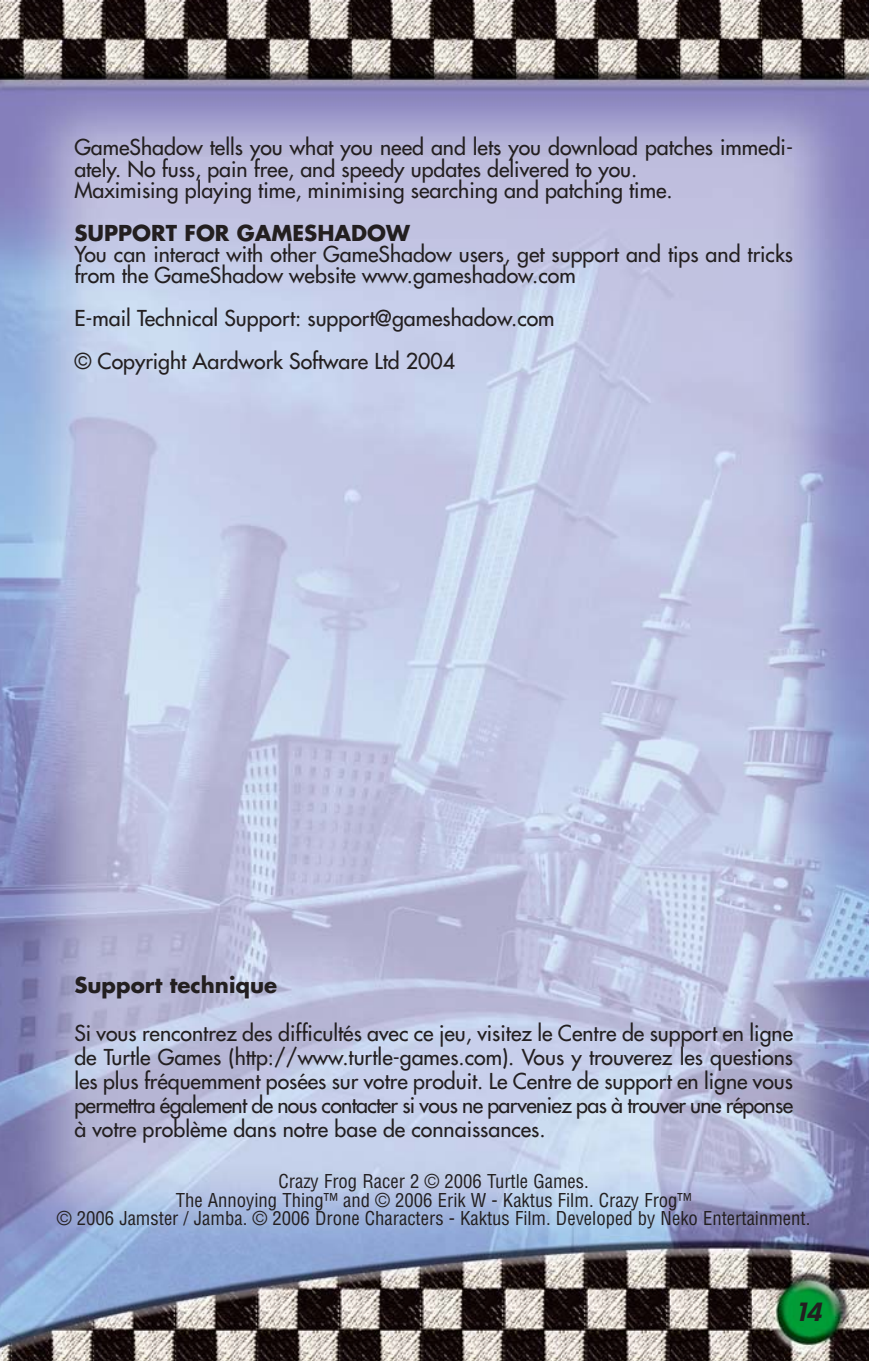
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- Resumable Downloads, use a modem? We can help!
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- Manage all of your top games via GameShadow

WHAT IT WON'T DO...

- Snoop your PC.
- Introduce any SpyWare.
- Scan anywhere on your disk except where you tell us to!
- Transfer any of your game data to our servers unless you opt-in to our alerting service. 80% of people do, and it's free!



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SUPPORT FOR GAMESHADOW

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Support technique

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PROGRAMA DE CONFIGURACIÓN

IDIOMA

Selecciona inglés, francés, alemán, italiano o español.

MODO DE VÍDEO

Selecciona una resolución de 800x600 o superior (área de la pantalla).

MANDOS DEL JUGADOR 1 Y JUGADOR 2

Selecciona entre teclado o dispositivos tipo joystick.

MANDOS

Configura los controles del juego mediante una lista o haciendo clic primero en el botón del comando y, a continuación, pulsando cualquier botón del dispositivo (del teclado o del joystick).

VOLVER A LOS VALORES PREDETERMINADOS

Restablece los valores iniciales de los controles y los dispositivos de entrada.

INSTALAR/JUGAR

Inicia el programa de instalación/Juega.

SALIR

Sal del programa de configuración sin guardar los cambios.

CORRECCIÓN GAMMA

Ajusta la corrección gamma mediante los botones de dirección.

Jack



The Annoying Thing

Ellie



Boss Drone

Michel



Bobo

Sub Drone



The Holliday Thing



Flash



Grim



The Annoying Drone



Drone

MENÚ PRINCIPAL

JUEGO INDIVIDUAL

¡Selecciona este modo para enfrentarte a tus rivales en los modos de campeonato, carrera simple o persecución! También puedes intentar batir los récords en las contrarrelojes. No olvides probar los dos increíbles minijuegos: Rana bailarina y Pinball rana.

JUEGO MULTIJUGADOR

Selecciona este modo para enfrentarte cara a cara contra otro jugador en los modos campeonato y carrera simple. ¡Pero si de veras quieres competir... el modo batalla es lo tuyo!

RÉCORDS

¡Consulta las máximas puntuaciones en tus mejores actuaciones en el modo de juego individual!

OPCIONES

Ajusta diversas configuraciones del juego, como el sonido, la pantalla y el idioma.

VÍDEOCAJA

Selecciona esta opción para ver los vídeos musicales de Crazy Frog: Axel F y PopCorn.

CARGAR DATOS

Carga datos guardados con anterioridad.

MODOS DE JUEGO

CAMPEONATO

Enfréntate a tus rivales o amigos en 4 campeonatos que constan de 3 circuitos diferentes, tanto en el modo de juego individual como en multijugador.

Al final de cada carrera, los participantes reciben un número de puntos en función del orden de llegada. ¡El piloto con el mayor número de puntos al final del campeonato será el ganador!

Solamente en el modo de juego individual:

Tus mejores puntuaciones se guardarán automáticamente.

CARRERA SIMPLE

¡Puedes elegir entre 12 circuitos diferentes para desafiar a los rivales o amigos en frenéticas carreras! ¡Este modo está disponible tanto en el modo de juego individual como en el multijugador!

PERSECUCIÓN

Desde la salida, el jugador es perseguido por drones. El jugador debe sobrevivir tanto como sea posible sobre la pista antes de que el medidor de energía se vacíe. La carrera de persecución termina cuando la barra de energía se vacíe por completo.

CONTRARRELOJES

Solamente en el modo de juego individual. Permite poner a prueba tu habilidad para conducir en solitario. No hay oponentes y no hay bonificaciones. ¡El tiempo es tu único enemigo! ¡Trata de batir los récords en todos los circuitos del juego! Tus mejores puntuaciones se guardarán automáticamente.

BATALLA

En este modo, que solamente está disponible en el modo multijugador, te enfrentas a tus amigos en varios escenarios. Las reglas son simples: ¡el último jugador con vida sobre la pista gana! Cada jugador comienza con tres vidas. Las bonificaciones se encuentran repartidas a través del escenario, permitiéndote colocar trampas para tus rivales o atacarlos. ¡Dispones de cuatro escenarios en los que podrás demostrar quién es el mejor y el más hábil!

BONIFICACIONES

En todos los modos de juego excepto en las contrarrelojes (solamente en el modo de juego individual) podrás usar bonificaciones. Las bonificaciones te concederán una gran ventaja durante el juego.



Moneda de blindaje

Estas bonificaciones reparan tu blindaje. Reaparecerán durante la carrera.



Moneda de mejora

Estas bonificaciones te concederán una mejora para que la uses en el momento más apropiado.



Bonificaciones de blindaje completo

Estas bonificaciones restaurarán algunos de tus puntos de blindaje.

MEJORAS DE DEFENSA



Drones

Los drones giran alrededor de tu vehículo y lo protegen frente a los ataques físicos de los rivales. Lo mejor es ciertamente alentar esta situación de combate cercano e ir directamente a por ellos para embestirlos.



Escudo

El escudo te protegerá durante un breve periodo de tiempo. Puedes usarlo, por ejemplo, cuando estés a punto de ganar; supondrá el golpe definitivo a tu favor.



Mejoras

Las mejoras que ayudarán a liberarte de los problemas y a conseguir una importante ventaja posicional. Solamente puedes usarlo una vez.

MEJORAS DE ARMAS



Trampa de pinchos

Permanece activa durante la carrera y desaparece cuando alguien la toca. Para tocarla, un vehículo debe pasar cerca de ella.



Esfera dividida

Las dos mitades de la esfera se separan y forman un campo magnético que atraviesa el circuito. Permanece activo durante la carrera y desaparece cuando un jugador lo toca. Para tocarlo, un vehículo debe pasar entre las dos semiesferas



Misiles

Se trata de tres sencillos pero efectivos misiles. Los misiles solamente pueden ser disparados hacia adelante, así que asegúrate de apuntar bien o los desperdiciarás.



Trampa de cuchillas

Posee dos ranuras horizontales de las que salen dos cuchillas giratorias. Permanecen activas durante la carrera y desaparecen cuando un jugador las toca. Para tocarlas, un vehículo debe acercarse bastante.



Nube tóxica

Esta arma desprende una nube tóxica. Permanece activa durante la carrera y desaparece cuando un jugador la atraviesa. Para tocarla, un vehículo debe acercarse bastante.



Imán

Esta arma consiste en una placa metálica que ralentizará a tu rival si pasa por ella. Permanece activa durante la carrera y desaparece cuando un jugador la activa.



Mortero

Se dispara en una trayectoria parabólica y solamente puede alcanzar objetivos que se encuentren al menos 10 metros por delante y como máximo a 30 metros, aproximadamente. El proyectil se dirige de forma automática hacia el rival, si se encuentra dentro de la zona objetivo.



Relámpago

Una luz poderosa que cegará al rival que se encuentren justo por detrás de ti durante un breve periodo de tiempo. Solamente funciona una vez, por lo que debes usarlo en el mejor momento.

MINIJUEGOS

¡Prueba estos minijuegos y bate los récords!



Rana bailarina

Elige la música y el nivel de dificultad pulsando los iconos de los botones hacia la izquierda y hacia la derecha. Pulsa el botón adecuado en el momento preciso e intenta batir el récord. No falles con ningún botón e intenta conseguir combinaciones increíbles.



Pinball rana

Salta sobre los drones para conseguir impulso extra.

GUARDAR

Esto solamente sucede en el modo de juego individual durante una carrera de los modos campeonato, carrera simple, persecución y contrarreloj, así como después de realizar cualquier cambio en las opciones de juego.



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Servicio técnico

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PROGRAMMA DI CONFIGURAZIONE

LINGUA

Seleziona Inglese, Francese, Tedesco, Italiano o Spagnolo.

MODALITÀ VIDEO

Seleziona una risoluzione da 800x600 o superiore (area schermo).

CONTROLLI GIOCATORE 1 e GIOCATORE 2

Seleziona i dispositivi di controllo: tastiera o joystick/paddle.

CONTROLLI

Configura i comandi di gioco da una lista, cliccando prima sull'icona e quindi premendo qualsiasi comando sul dispositivo di controllo (tastiera o joystick/paddle).

VALORI DI DEFAULT

Ripristina i comandi e dispositivi alle impostazioni predefinite.

INSTALLAZIONE/GIOCO

Avvia il programma di installazione/Avvia il gioco.

ESCI

Abbandona il programma di configurazione senza salvare le modifiche.

CORREZIONE GAMMA

Regola la correzione gamma con i pulsanti direzionali.

Jack



The Annoying Thing

Ellie



Boss Drone

Michel



Bobo

Sub Drone



The Holliday Thing



Flash



Grim

The Annoying Drone



Drone

MENU PRINCIPALE

UN GIOCATORE

Seleziona questa modalità per affrontare altri concorrenti in un campionato, in una corsa singola o nell'inseguimento! Puoi anche cercare di migliorare i tuoi record nelle prove a tempo. E non scordare di provare i due spettacolari minigiochi: Flipper rana e Disco rana.

MULTIPLAYER

Seleziona questa modalità per affrontare testa a testa fino a due giocatori in un campionato o in una corsa singola. Se invece cerchi la lotta a tutti i costi, la modalità Battaglia è ciò che fa per te!

RECORD

Visualizza i punteggi record e le tue migliori prestazioni nelle partite per giocatore singolo!

OPZIONI

Regola le diverse impostazioni di gioco, come il suono, il video e la lingua.

VIDEOBOX

Seleziona quest'opzione per ammirare i video musicali di Crazy Frog: Axel F e PopCorn.

CARICA DATI

Carica i dati precedentemente salvati.

MODALITÀ DI GIOCO

CAMPIONATO

Affronta i tuoi amici in 4 campionati formati ognuno da 3 circuiti diversi, in modalità Un giocatore o Multiplayer.

Alla fine di ogni gara i partecipanti ricevono un numero di punti in base alla loro posizione. Il pilota con più punti alla conclusione del campionato viene proclamato vincitore!

Solo in modalità Un giocatore:

I tuoi record vengono salvati automaticamente.

CORSA SINGOLA

Puoi scegliere fra 12 percorsi sui quali sfidare i tuoi amici in emozionanti e frenetiche gare! Questa modalità è accessibile sia per le partite Un giocatore sia per quelle Multiplayer.

INSEGUIMENTO

Fin dall'inizio del percorso vieni inseguito dai Droni. Devi riuscire a sopravvivere il più a lungo possibile in pista, prima che la tua energia si esaurisca. La gara in modalità Inseguimento termina quando la barra dell'energia scende a zero.

PROVA A TEMPO

Solo per la modalità Un giocatore. Ti consente di mettere alla prova le tue capacità di pilota, guidando senza avversari e senza bonus. Il tempo è il tuo unico nemico: cerca di migliorare i tuoi record su tutti i circuiti del gioco!

I tuoi record vengono salvati automaticamente.

BATTAGLIA

In questa modalità, disponibile solo nelle partite Multiplayer, scendi nell'arena per affrontare i tuoi amici. Le regole sono semplici: l'ultimo che resta in pista, vince! Ogni giocatore inizia con tre vite. Nell'arena sono presenti numerosi bonus, che ti consentono di tendere delle trappole ai tuoi avversari o di attaccarli. Hai a disposizione 4 arene diverse per dimostrare di essere il migliore!

BONUS

I bonus possono essere utilizzati in tutte le modalità di gioco, con l'eccezione delle prove a tempo (solo per Un giocatore). Quando ne trovi uno, ottieni un vantaggio considerevole.



Bonus corazza

Questi bonus riparano la tua corazza. Si rigenerano nel corso della gara.



Bonus potenziamento

Questo bonus ti concede un potenziamento, che potrai utilizzare quando lo riterrai opportuno.



Bonus corazza potente

Questo bonus ti permette di recuperare punti corazza.

POTENZIAMENTI DIFENSIVI



Droni

I Droni ruotano intorno al tuo veicolo, proteggendolo dagli attacchi. La cosa migliore è cercare di coinvolgere i tuoi avversari nel combattimento ravvicinato, lanciandoti direttamente contro di loro.



Scudo

Lo scudo ti proteggerà per un periodo di tempo limitato. Puoi usarlo, per esempio, quando sei sul punto di vincere: in questo modo potrai definitivamente fine alla contesa.



Turbo

Il turbo ti aiuterà a tirarti fuori dai guai e a portarti in vantaggio. Lo puoi usare una sola volta.

POTENZIAMENTI OFFENSIVI



Trappola con spuntoni

Questa trappola rimane attiva per tutta la durata della gara, per scomparire se qualcuno la tocca: basta che un veicolo la sfiori perché questo avvenga.



Sfera divisa

Le due metà della sfera si posizionano a una certa distanza e generano un campo magnetico che attraversa un certo punto del tracciato. Questo rimane attivo nel corso dell'intera gara, per scomparire quando uno dei veicoli passa fra le due semisfere.



Missili

Si tratta di una serie di 3 missili, semplici ed efficaci. Si lanciano esclusivamente in avanti, perciò cerca di mirare con cura o finirai per sprecarli.



Trappola con lama

Ha due scanalature orizzontali dalle quali fuoriescono delle lame rotanti. Rimane attiva nel corso dell'intera gara, per scomparire quando qualcuno la tocca. Questo avviene anche se un veicolo la sfiora soltanto.



Nube tossica

Quest'arma sprigiona una nube tossica. Rimane attiva nel corso dell'intera gara, per scomparire quando qualcuno la attraversa. Questo avviene anche se un veicolo la sfiora soltanto.



Magnete

Si tratta di un'arma costituita da una piastra metallica capace di rallentare gli avversari che ci passano sopra. Rimane attiva nel corso dell'intera gara, per scomparire quando qualcuno la attraversa.



Mortaio

Questo proiettile percorre una traiettoria balistica e può colpire un bersaglio situato a una distanza variabile fra circa 10 e 30 metri. Se l'avversario si trova entro questo campo, viene preso di mira automaticamente.



Lampo

Un lampo di luce in grado di accecare per alcuni istanti l'avversario immediatamente dietro di te. Funziona una volta soltanto, perciò cerca di utilizzarlo nel momento opportuno.

MINIGIOCHI

Cerca di migliorare il record in questi due spettacolari minigiochi!



Disco rana

Scegli la traccia audio e il livello di difficoltà con i pulsanti sinistro e destro che compaiono a schermo. Premi il tasto esatto nel momento giusto e migliora il record. Non sbagliare tasto e cerca di ottenere le combo più incredibili!



Flipper rana

Rimbalza sui Droni per ottenere una spinta extra.

SALVARE

Il salvataggio avviene automaticamente nella modalità Un giocatore quando affronti un campionato, una corsa singola, un inseguimento o una prova a tempo, come pure dopo qualsiasi modifica delle opzioni di gioco.



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With Thanks To

Kaktus Film
Sigfrid Soderberg
Érik Wernquist

Anche disponibile

Crazy Frog "More Crazy Hits" - l'album (CD + DVD bonus)





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SUPPORT FOR GAMESHADOW

You can interact with other GameShadow users, get support and tips and tricks from the GameShadow website www.gameshadow.com

E-mail Technical Support: support@gameshadow.com

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Supporto tecnico

Se riscontri un problema con il gioco, visita il centro di supporto online di Turtle Games (<http://www.turtle-games.com>). Qui troverai le domande più frequenti relative a problemi comuni con il prodotto. Il centro di supporto online ti fornirà ulteriori informazioni nel caso in cui le tue domande non trovino risposta in questo database.

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